1. **League Structure**
   1.1. All competition will be one day tournament and exhibition play.
   1.2. Schools will compete within their family of schools.

2. **Officials**
   2.1. Paid officials will be used if available.
   2.2. The scorekeeper shall be appointed by the convenor, if necessary.

3. **Player Eligibility**
   3.1. Any student is eligible to play.

4. **Regional Tournament**
   4.1. There will be no regional tournament for soccer. All play will be one-day tournaments within your family of schools.

5. **Game Instructions**
   5.1. **Length of Games:** They will consist of two 15-minute halves (30 minute games) or two 20-minute halves (40 minute games) depending on the number of teams. There will be a two (2) minute break between halves.
   5.2. Eleven players per team will participate on the field at any one time for both junior and intermediate soccer - 5 girls, 5 boys and one person of either sex.
   5.3. Schools must bring at least 22 players to the tournament (2 complete shifts including 2 goalkeepers).
   5.4. The Goal keeper cannot play 2 consecutive shifts.
   5.5. Small schools (less than 275 students) must bring 15 players to the tournament (7 boys, 7 girls and 1 of either sex).
   5.6. Large schools (over 275 students) with less than 22 players will forfeit, but still play the scheduled games.
   5.7. Small schools (less than 275 students) with less than 15 players will forfeit, but still play the scheduled games.
   5.8. Please contact the WCDSB Athletic Coordinator if there is an issue.

6. **Substitutions**
   6.1. Substitutions are made at:

   **30 Minute Game:**
   - First Half - 7.5 min.
   - Second Half - 7.5 min.

   **40 Minute Game:**
   - First Half - 10 min. 20 min.
   - Second Half - 10 min. 15 min.

   6.2. Substitutions will be made every 7.5 or 10 minutes depending on the length of the game. All play ceases. A Timer/Referee will blow a whistle to halt play. The time will continue to run. Coaches cannot take this time for coaching. Have your substitutions ready!

   6.3. The team that had possession of the ball will retain possession. Large schools (over 275 students) MUST make a complete shift change when the referee halts play.

   6.4. Again our rationale is to provide equal opportunity for both boys and girls in a one-day tournament format.

   6.5. Spectators should be encouraged to remain on the opposite side of the field from the players.
7. **Rule Modifications**

   7.1 **Equipment**: Only running shoes or soccer shoes (rubber cleats) are to be worn.

   7.2 Shin pads are **MANDATORY**. Schools are encouraged to purchase shin pads for their school. The Athletic Department does not have shin pads for schools to borrow. Officials will refuse to begin a game if a player(s) is not wearing shin pads.

   7.3 Team jerseys or pinnies must be worn. Each school must bring a set of pinnies. (Different colour than team jerseys)

   7.4 **Clothing**: Ensure students are prepared for inclement weather. There will be times that your team will not be playing.

8. **Rule Clarification**

   8.1 **Tie Breaking Procedure for play-off games**:
   
   a) five minute sudden death overtime. – 7 on 7
   
   b) if still tied, five penalty kicks per side. At least two female kickers per team. (Total number calculated).
   
   c) if still tied, sudden victory penalty kicks, alternating boy then girl.

   8.2 Goalie participating at end of game must be goalie during penalty kicks. The goalie cannot be one of your shooters or kickers.

   8.3 **Tie Breaking Procedures for Standing** – see Appendix

   8.4 For Junior Soccer: Opposing players are to go to the retreat line when the defending goalie has the soccer ball, in order to allow a proper kick out.

9. **Tie Breaking Procedures (For Standings)**

   9.1 The following procedure shall be used for breaking ties to identify position in standing:

   9.1.1 the win-loss record of the teams tied against each other;

   9.1.2 if still tied, goal differential of the teams tied against each other;

   9.1.3 if still tied, the win-loss record against higher ranked teams;

   9.1.4 if still tied, goal differential against higher ranked teams;

   9.1.5 if still tied, a toss of a coin shall decide the final standings;

   9.1.6 In a situation where more than two teams are tied, the process indicated above will be used to find the higher place finisher and then the process will repeat itself among the remaining teams still tied.